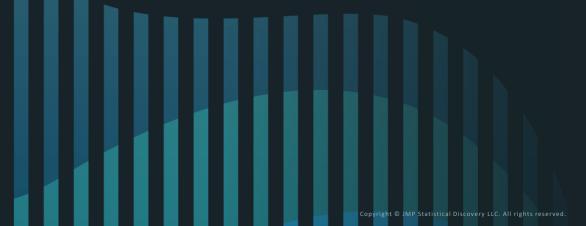
Principles of Graphing Data

Di Michelson (foreground)
Principal Analytical Training Consultant

Scott Wise (background)
Principal Systems Engineer



Poll #1





Streamline your Analytic Workflow

JMP is your singular platform for data access, analysis and sharing

Data Analytic Capabilities Insights Design of **Quality and Process** Experiments Engineering Files Data Access Mass Customization Docs Basic Data Analysis Reliability Analysis Webpages JMP Live > and Modeling Databases HTML Data Blending and **Content Organization** Cleanup Web APIs **Business Docs** Advanced Statistical Consumer and Market Cloud Sources Modeling Research Images Data Exploration and Sharing and Open Source Languages Visualization Communicating Results **Predictive Modeling** Automation and 3rd Party Files and Machine Learning Scripting



January 28, 1986: space shuttle Challenger disaster





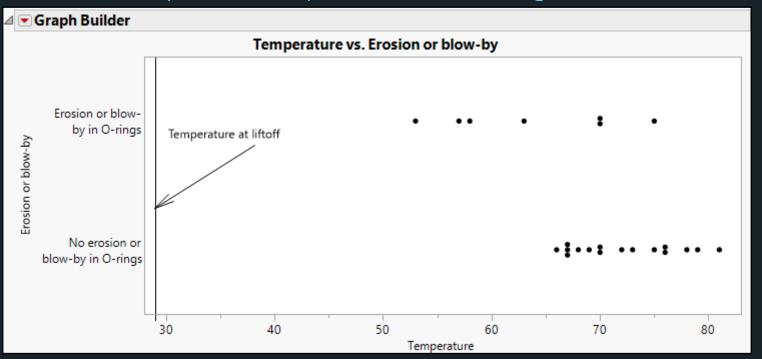
January 28, 1986: space shuttle Challenger disaster

BLOW BY HISTORY SRM-IS WORST BLOW-BY O 2 CASE JOINTS (80°), (110°) ARC O MUCH WORSE VISUALLY THAN SRM-22	HISTORY OF O-RING TEMPERATURES (DEGREES - F)				
	MOTOR	_mst_	AMB	O-RING	WIND
	om-4	68	36	47	10 mph
	DM-2	76	45	52	10 MPH
5RM 12 BLOW-BY 0 2 CASE JOINTS (30-40°)	Qm-3	72.5	40	48	10 mph
	Qm-4	76	48	51	10 mPH
	SRM-15	52	64	53	10 mpH
SRM-13 A, 15, 16A, 18, 23A 24A O NOZZLE BLOW-BY	5RM-22	77	78	75	10 mpH
	SRM-25	55	26	29 27	10 MPH 25 MPH

E. Tufte (1997). Visual Explanations, Graphics Press LLC: Cheshire, CT, pp. 38-53.



January 28, 1986: space shuttle Challenger disaster



S.R. Dalal, E.B. Fowlkes, B. Hoadley (1989). "Risk Analysis of the Space Shuttle: Pre-Challenger Prediction of Failure," Journal of the American Statistical Association, Vol. 84, #408, pp. 945-957.



January 28, 1986: space shuttle Challenger disaster

"...there are right ways and wrong ways to show data; there are displays that reveal the truth and displays that do not."

E. Tufte





Poll #2



Data Visualization



Learning how to build good graphs of your data can be useful for

- data exploration
- discovering patterns
- exploring data structure
- detecting unusual observations
- identifying trends over time
- evaluating models
- presenting results





Principles of Graphing Data

- Make the data stand out, avoid superfluity.
- Use visually prominent graphical elements to show the data.
- Overlapping plotting symbols must be readable.
- Do not clutter the interior of the graph frame.
- Deemphasize grid lines.
- Visual clarity must be preserved under reduction and reproduction.

- Proofread graphs.
- Draw the data to scale.
- Do not show changes in one dimension by area or volume.
- Use a common baseline wherever possible.
- Graphing data should be an iterative, experimental process.
- Don't require the reader to make calculations.
- If showing improvement, plot improvement rather than before and after.



Principles of Graphing Data

- A large amount of quantitative information can be packed into a small region.
- Use a log scale to understand percent changes or multiplicative factors.
- Showing data on a log scale can cure skewness.
- Avoid deceptive double-y axes.

- Choose an aspect ratio that shows variation in the data.
- All axes require scales.
- The horizontal axis should increase from left to right and the vertical axis from bottom to top.





Elementary Graphing Tasks

In difficulty order, starting with easiest

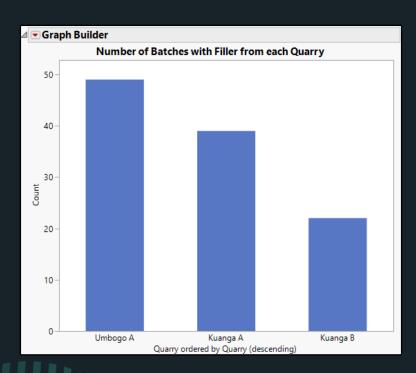
- 1. position along a common scale
- 2. position along identical, non-aligned scales
- 3. length
- 4. angle or slope
- 5. area
- 6. volume
- 7. color hue, color saturation, density

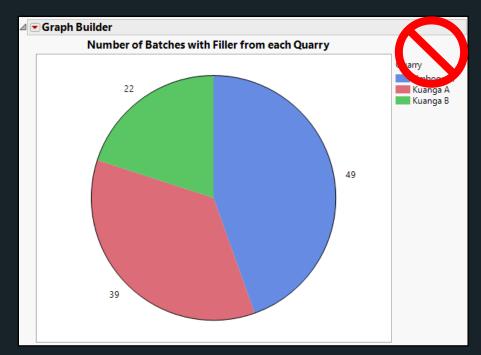




Graphing One Variable

Categorical

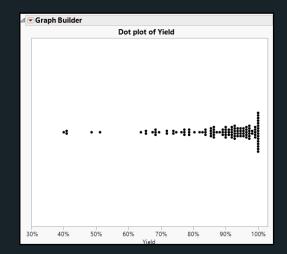


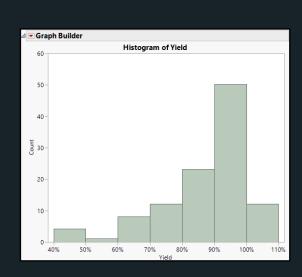


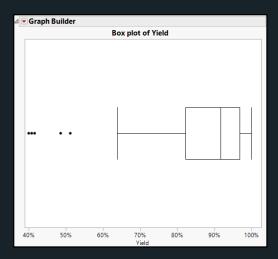


Graphing One Variable

Continuous



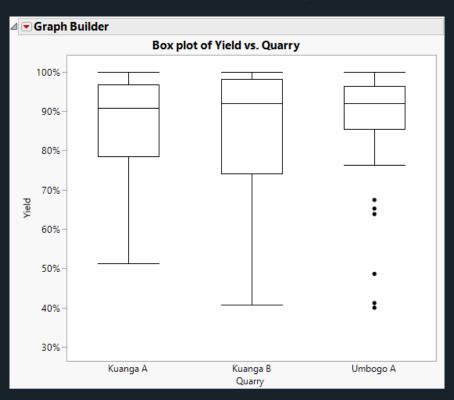






Graphing Two Variables

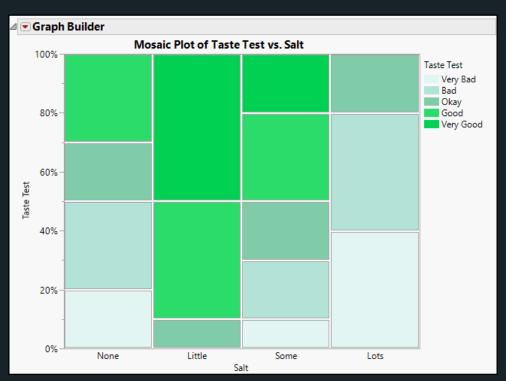
Continuous vs. Categorical





Graphing Two Variables

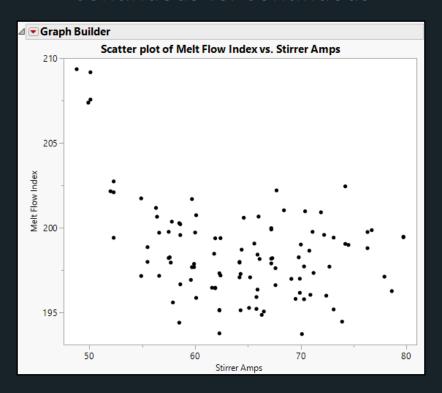
Categorical vs. Categorical





Graphing Two Variables

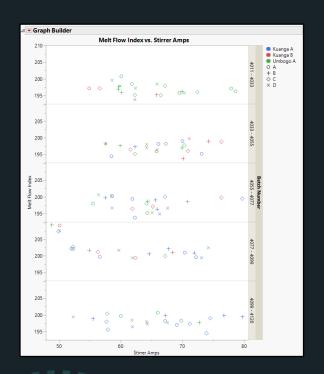
Continuous vs. Continuous

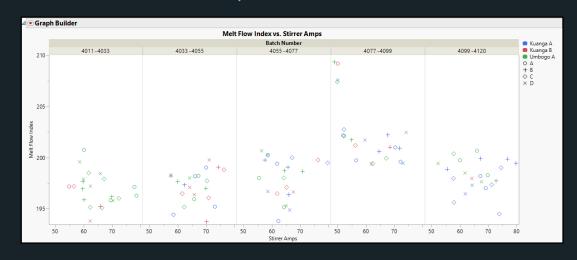




Graphing Multiple Variables

Trellis, Color, Overlay





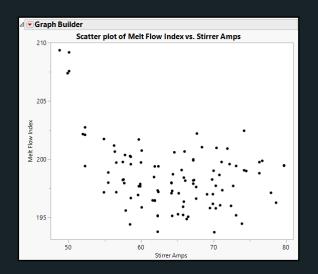
Experiment with layout

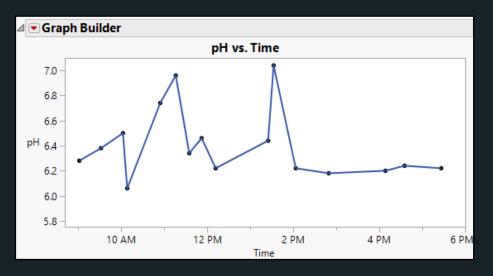


Important Graphing Elements

ts

Aspect ratio





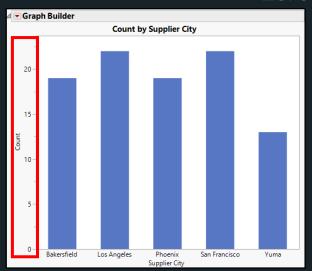
Choose an aspect ratio that shows variation in the data.





Important Graphing Elements

Zero baseline





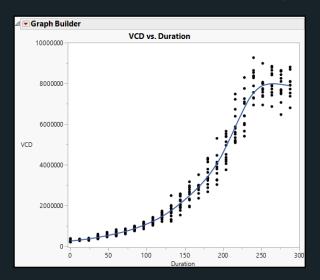
Use a common baseline wherever possible.

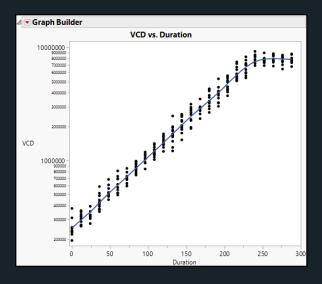




Important Graphing Elements

Log/linear scale



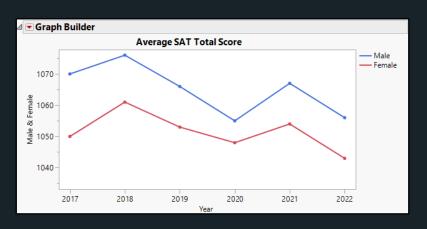


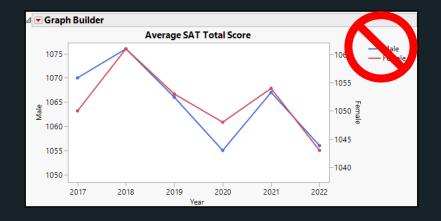
- Use a log scale to understand percent changes or multiplicative factors.
- Showing data on a log scale can cure skewness.



What to Avoid

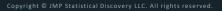
Two Y Axes with Different Scales for the Same Variable





- Using a common scale shows the gap.
- Using different scales loses the story.
- Be careful with two y axes.

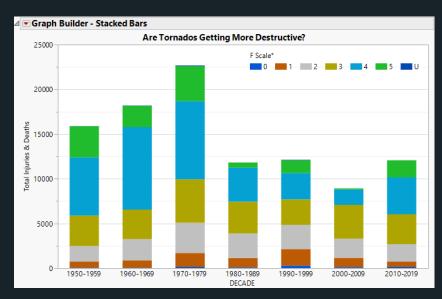




What to Avoid

Three Dimensional Graphs

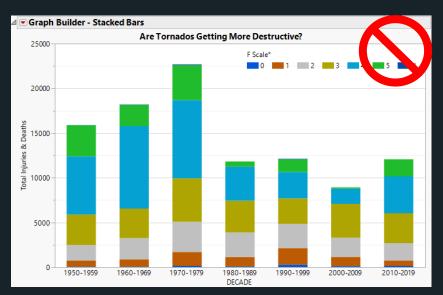


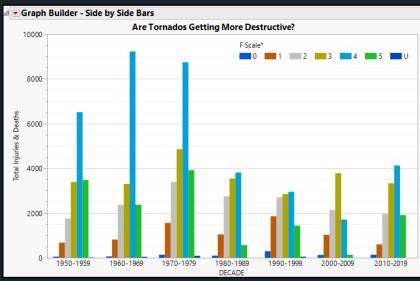


- Three dimensional graphs are inherently misleading.
 - bars in the "back" are obscured
 - reader must work to decode data values



What to Avoid Stacked Bar Graphs





If the intent is to compare across groups, stacked bars do not have a common baseline, use another type of bar graph instead.



References

- N. Robbins (2005). Creating More Effective Graphs, Wiley-Interscience.
- W. Cleveland (1985). The Elements of Graphing Data, Wadsworth.
- E. Tufte (2001). The Visual Display of Quantitative Information, 2nd Ed., Graphics Press.
- Scott Wise JMP Blog: Pictures from the Gallery Advanced Graph Building Series
- 30 day free trial of JMP software



